

## 2024 Interleague Agreement D11 Minor Softball Division

Participants: Auburn LL, BRLL, Foresthill LL.

This agreement provides the Inter-League rules for the participating leagues and teams. At no time will Little League Rules and Regulations be superseded, amended, or ignored to accommodate Interleague play. Local League rules will be superseded by Inter-League rules. **A copy of this agreement must be provided to all managers, and they must have a copy in their manager's book during all regular season games.** A copy of this agreement will also be kept in the same location as the Official Scorebook at each Little League field for every participating league.

The Inter-League Committee will include all participating leagues' Presidents, District Interleague Rep, DA, and DUIC and act for and with consent of the participating leagues Board of Directors. The Committee is empowered to act in accordance with Little League Official Regulations and Playing Rules and any rules imposed by the local league. Protest Committee will include the DA, DUIC, and the game's league presidents

1. There will be no pre-game agreement by managers/coaches to modify any of these rules without prior approval from the Interleague Committee.
2. **Ground Rules:** Each League will provide ground rules for each field. It will be the manager's responsibility to review the ground rules with the umpires at the plate meeting
3. **Field Prep:** The Home Team will be responsible for field preparation fifteen (15) minutes prior to the start of the warm-up period and no later than 35 minutes prior to the start of the game. Host league will allow access to the equipment for field prep and game equipment. It is the responsibility of both teams to clean out their respective dugouts and bleacher areas for trash.
4. **Game Balls:** Home team will provide a minimum of 3 **new** game balls per game, as well as all additional balls.
5. **Scorebook:** The Home Team will keep the official scorebook. The scorekeeper may not sit in the dugout, nor can they ever enter the dugout.
6. **Field Status:** The managers of both teams shall agree on the fitness of the playing field before the start of the game. If the two managers cannot agree, the umpires shall make the final determination.
7. **Umpires:** Home team will provide game umpires. Umpires are required to be present at the field and in uniform at least fifteen (15) minutes prior to scheduled game time and are authorized to supervise and enforce all rules of the Inter-League Agreement. Umpire may stand behind the pitcher.
8. Games may be started with **8 players**. No out for the 9<sup>th</sup> batter missing. If a game is started with 9 players and one player is lost, an out will be charged when the missing player's spot is passed in the lineup.

**9. Pool Play:** Any league utilizing a pool play format will produce a pool play roster, which will be the responsibility of the Player Agent, and those rosters will be attached to this agreement once they have been completed. The Player Agent may delegate the tasks of building and maintaining the roster, as well as calling players on the roster before games where the pool play roster is going to be utilized, at his discretion. All Junior players are eligible to be included in the pool play roster. The roster must be completed before the first game of the season begins. The roster will be built in a chronological fashion, i.e., the first player who agrees to be on the roster will be at the top of the list. The order of the roster will not change during the season. New players being added to the roster will be placed in a position that provides that they will be the last player called for the next pool play request.

**a. Note:** Pool players who are called and show up at the game site must play at least nine (9) consecutive defensive outs and bat once, per Little League VC.

**10. Infield warm-ups** are limited to fifteen (15) minutes per team, time permitting. The visiting team will begin their infield thirty-five (35) minutes prior to the start of the scheduled game time. The home team will take infield twenty (20) minutes prior to the scheduled game time. The home team will move off the field five (5) minutes prior to the start of the game.

**11. Plate Meeting:** Five (5) minutes prior to the scheduled game time, the managers and umpires will meet at home plate to exchange line-up cards and discuss ground rules and any specific rule interpretations.

**12. Batting Order:** A continuous batting order with free substitutions will be used. All players will play 6 consecutive outs in the field.

**13. Time Limits:** No new inning will start after 1 hour and 30 minutes from the scheduled start time if there is another game following. No game will continue beyond 1 hour and 45 minutes from the scheduled start time if there is a game following.

Note 1: All minor division games will be subject to a 10-run mercy rule once enough innings have been completed to be a regulation game. In addition, each half inning is limited to a 5-run rule maximum.

FIVE run rule: Per Rule 5.07, The inning is over after 5 runs are scored by a team except if it is the last inning. If before the 6th inning, coaches must agree prior to the start of the inning that it will be considered the last inning. NOTE: Any subsequent innings after the declared last inning will also be considered the last inning.

**14. Courtesy runners** are allowed for the pitcher and catcher with two outs, and the substitute runner will be the last batted out.

**15. Pitching Guidelines:** Walks will not be permitted in the **Minors AA Division**. Players will pitch up to a 4-ball count, once that count is reached, Coach will complete pitching count. If the player has 2 strikes, they will get one pitch from the Coach.

**16. Run Rule:** A mandatory 10-run rule will apply to all Inter-League games. Once the 10-run rule has been enforced by the Umpire in Charge the game will be officially complete.

**17. Rainouts** and games that need to be continued from a previous date will be rescheduled within 72 hours, *by both managers*, and played no later than 14 days after the originally scheduled game. If the schedule allows for a double header to be played the next time the teams are scheduled to play each other, then this option can be employed.

**18. Protests and Ejections:** Both the team manager and the game's umpire shall submit an ejection report **within 24 hours** to the District IDC. Protests must be resolved before the next pitch or play.

*Managers/Coaches failing to adhere to any rules will be disciplined as follows:*

*1<sup>st</sup> Offense- A Written Warning by the Interleague Committee and copied to the offending manager's board.*

*2<sup>nd</sup> Offense- Recommendation of a 1 game suspension by Interleague Committee to the offending managers' board*

*3<sup>rd</sup> Offense- Recommendation for a suspension for the remainder of the season by the Interleague Committee to the offending managers' board*

**District Inter-League Disciplinary Committee:**

D11 Interleague Rep.	Terry Bonnin	916-626-9739
D11 UIC	Randy Santee	916-342-4644
D11 DA	Jerry Pierce	916-580-9137